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* The official FIFA Rules of Soccer are in effect for all City of Statesville Recreation & Parks Department Youth Soccer Games. Rules detailed herein are exceptions to FIFA rules.

RULES & REGULATIONS

Organizational Structure

EXECUTIVE DIRECTOR

The Athletic Director for the City of Statesville Recreation and Parks Department, hereafter known as SRPD, shall be the Executive Director of the City of Statesville Recreation and Parks Youth Soccer Program, hereafter known as SRPYS. His duties shall be to organize, supervise, administer and schedule all games. The Executive Director may also add a new rule or policy at any time if it is deemed in the best interest of the City of Statesville Recreation and Parks Youth Soccer Program.

BOARD OF DIRECTORS

The Board will consist of one (1) member from each community in City of Statesville that operates a youth soccer program. This member shall be selected by the members of the community organization. This person will hereafter be known as the "coordinator" of that community. Each board member shall have one (1) vote if his/her community. There must be at least four (4) directors present at any given meeting before any official action may be taken.

DUTIES OF THE BOARD OF DIRECTORS

1. Aid the Executive Director in decisions when necessary.
2. Bring the complaints and input from their communities to the board meetings.
3. Aid in making rule additions and deletions as necessary.

DUTIES OF THE COORDINATORS

1. Register and assign all participants to teams in their communities and turn the information in to the SRPD on or before the registration deadline.
2. Notify the teams within their community of schedule and additions or deletions as necessary.
3. Obtain coaches for teams within their community.
4. Submit rosters with pictures and any changes to the SRPD. Players may be added to a team roster prior to the assigned deadline.
5. Administer and follow through on penalties to coaches or players or spectators that violate any portion of the rules.
6. To select a representative to replace him/her at the board meetings in his/her absence. This substitute will retain the voting privilege the coordinator had.
7. See that the home field is properly marked and maintained.
8. Fill out necessary forms to reserve the school facility for team practices.
9. To act as a liaison between the SRPD, coaches and parents.
10. To see that the proper forms are filled out for each participant.

DUTIES OF THE CITY OF STATESVILLE RECREATION AND PARKS

DEPARTMENT

1. To arrange the use of the fields for all games.
2. Purchase of marking field paint for game locations.
3. Will schedule all regular season, and make-up games.
4. To schedule and assign referees to each match.
5. Will handle all late registrations.
6. Will submit all forms and rosters to NCYSA and act as a liaison from NCYSA to the community.

PARTICIPATION AND SCHEDULING

Each team in the SRPD must be entered as a separate and complete unit. **SRPD does not allow dual rostering.** No club players are allowed to play in the SRPD league. The SRPD will schedule games at locations and times necessary to complete the schedule. No schedule will be changed after the schedule is completed by the SRPD. If a team cannot field enough players, the team must forfeit that game.

DUTIES OF TEAMS OR COMMUNITIES

Each community/team must furnish their own practice balls, goals, nets, first aid kits, corner flags, uniforms, and method of marking the practice fields.

Games Personnel

PLAYERS

Players are required to sign up with birth certificates to identify age categories (See Appendix A). No player may remain in a lower division without a doctor's permission or move to a higher division without permission of SRPD. Players are expected to be at all team practices and games. The penalty for playing illegal players will be forfeiture of any games played with an illegal player.

COACHES

Head coaches must be 18 years of age or older. Younger coaches may assist an adult coach, with prior approval from SRPD. A maximum of three (3) coaches are allowed in a coaching capacity for the duration of the game. At least one coach must be present for a game.

Coaches are required to wear their coaching ID visible at all times while on the field. *Exception:* if the coach forgets his/her ID on game day they are allowed to coach if they are listed on the official laminated SRPD stamped game roster that is produced to the referees by the team to start the game. No one else is allowed on the field to coach.

Coaching positions will be enforced! No coach is permitted to cross the mid field point. All divisions HS, U14, U12, U10, U8, U6 coaching staff may move from the top the penalty box to the bottom of the mid field circle on their teams side of the field.

Any coach on the field before, during, or after his game, whether or not his/her team is playing or not, shall refrain from calling opposing players, coaches, or referees by name or title, or by using language threatening in nature, either physically or mentally. Penalty shall be immediate removal from the field and suspension for one or more games. Coaches at games and practices shall not be under the influence of drugs or alcohol, nor have them in their possession. Penalty shall be automatic expulsion for the remainder of the season.

Coaches are not permitted to enter the playing field at any time unless summoned by the referee. **U6 may have one coach on field during play.**

Coaches must take any complaints to their area coordinator who will notify the SRPD.

All coaches must complete an SRPD coaching application, NCYSA online risk management training, CDC concussion training, sexual abuse prevention training, and SRPD coaches code of conduct prior to the beginning of the practice. If a team does not have a coach who has completed these coaching documents, that team will not be allowed to have practice or play any games, and will be charged with a forfeit for any scheduled games until completion.

SPECTATORS

All spectators must sit across from their team's benches on the other side of the field. No spectator shall be allowed behind the goal line or closer to the field than (3) three yards or (9) nine feet on any side. No spectator shall interfere with, or disrupt the progress or spirit of any game. If spectators disrupt the game or harass the referee, the referee may halt the game, postpone or terminate the game. (See Code of Conduct)

Area Served

GEOGRAPHICAL AREA

1. SRPD shall serve the communities by using school boundaries of (1) Harmony; (2) Union Grove; (3) Central; (4) Cool Spring; (5) Cloverleaf; (6) East Iredell; (7) West Iredell includes: Scotts, Monticello, Sharon and Celeste; (8) Troutman; (9) Statesville Montessori; (10) American Renaissance; (11) Third Creek; (12) Northview IB School; (13) Statesville Christian.
2. Participants and guardians may choose to play with any of the communities above, but no communities are allowed to recruit.

The Game

THE UNIFORM

If team colors are similar it will be the duty of the home team to make the necessary change. No clothing may extend below the waistline of shorts except for cold weather clothing of similar color. *No jewelry, hats, visors, ponytail holders with hard molded decorations, sunglasses are permitted.* Exceptions: prescription glasses, protective head gear or goal keeper hats without hard surfaces. Referees in charge may request the removal of any item that may be deemed dangerous. The jersey of the goalkeeper shall be distinctly different from that of any team member, opponent, or official.

Size appropriate shin guards are mandatory on all players and no exceptions will be permitted. Shin guards must cover the whole shin and be completely covered by the sock. Soccer cleats or tennis shoes may be worn; no baseball or football cleats (toe cleats) shall be permitted.

THE START OF PLAY

U6 team's games will start on game time with a blast of an air horn or whistle by an field marshal keeping time. If teams show up late, no time will be made back up, players will start play in current game time (quarter or half).

U8-U14 team's the start of play shall take place within (10) ten minutes of the scheduled starting time. A team not prepared to play shall forfeit the game. The referee's watch is official.

Coaches must supply the official SRPD stamped roster before game time to the referee or field marshal for player inspections prior to the start of play.

DURATION OF GAMES & BALL SIZES

The game ball shall be furnished by the home team listed on the schedule. The following will be used in the various age divisions. Ball sizes are also listed below:

Age Division	Minutes/Half	Half Times & Breaks	Ball Sizes
High School	40 Minutes	5 Minutes	5
U14	35 Minutes	5 Minutes	5
U12	30 Minutes	5 Minutes	4
U10	25 Minutes	5 Minutes	4
U8	4/10 Minute Quarters	2 Minutes between quarters/5 Minute halftime	3
U6	4/10 Minute Quarters	2 Minutes between quarters/5 Minute halftime	3

All games shall have a maximum of five (5) minutes at half time and two (2) minutes between quarters. In the

event that the games are behind schedule this time may be shortened by the official. Games may be started ahead of schedule with the consent of both head coaches. In the event the games are behind schedule the next scheduled game will begin immediately after the previous game is completed.

PRACTICES

Total practice time will be limited to four and one-half (4 1/2) hours per week, per team, before the start of the season and three (3) hours per week, per team, after the beginning of the season. Practices may not begin before the pre-arranged date, provided all of the registration materials are turned into the SRPD. Penalty for practicing too much, too early, or without proper forms turned into the SRPD shall be game forfeiture.

TEAMS

The teams shall be comprised of boys and/or girls within the age category of the division in which they play. The following will be used in the various age divisions listed below:

Age Division	Playing Numbers	Min Starting Number	Blowout Rule Min Player	Goal Keeper	Offside
High School	11 v 11	7	6	Yes	Yes
U14	11 v 11	7	6	Yes	Yes
U12	8 v 8	6	4	Yes	Yes
U10	7 v 7	5	4	Yes	Yes
U8	6 v 6	Divide*	3	Yes	No
U6	6 v 6	Divide*	3	Yes	No

*Divide: NO minimum player size is required to begin and play because it is the recommendation of USYSA to divide (mix) the players, from both teams, that are present and PLAY!

THE FIELD

All fields must be rectangular. The length of the touchline must be greater than the length of the goal line.

Age Division	Length	Width	Maximum Roster
High School	110 yards	75 yards	18
U14	110 yards	75 yards	18
U12	70 yards	50 yards	14
U10	60 yards	40 yards	12
U8	45 yards	30 yards	10
U6	45 yards	30 yards	10

MODIFIED RULES (U6 & U8 ONLY)

The U6 and U8 leagues will play modified soccer rules. The field shall be downsized to 45 yards x 30 yards. The goals will be recommended 5' x 10' with a maximum size of 7' x 12'. U6 teams shall play six (6) players versus six (6) players, one of whom is a goalkeeper; U6 may have one coach on the field of play. Modified rules recommend that the goalkeeper position not be the responsibility of just one player, but for all team members to take turns playing this position.

No off-sides will be called and all penalties and fouls will result in indirect kicks. No direct kicks or penalty kicks are allowed in U6 and U8. Any infractions called by the referee will be briefly explained to the offending player. In U6 a second throw-in must be allowed if the player commits a foul on initial attempt. The coach will briefly explain the proper method before allowing the player to re-throw.

U6 and U8 during a goal kick, the attacking team must return to midfield until ball is kicked back into play.

NCYSA HEADING POLICY

No heading is allowed in any U6, U8, U10 or U12 match/game.

PARTICIPATION

It is **REQUIRED** that each player play at least one-half of every game. A coach caught for not playing each player a full half will be suspended for one match. **The team will forfeit the match.**
Exceptions:(1) If a coach has a written note stating the player will not be able to attend due to blank reason and signed and dated the form or a player is concussed or (2) If the blowout rule is affect, all players must play equal time, but it may not equal half the game.

UNSPORTSMANLIKE CONDUCT

Any player or coach that is suspended from the game by the referee will remain inactive for the next game. Inactive is defined as having no contact in a coaching capacity with the team. This is to be understood as any means of communication. A suspended coach must leave the playing area before the game will be resumed. A coach that has been suspended may not participate in the following week's practices.

Referees will report cards and suspensions to the SRPD, who will in turn notify the coordinator and coach of the team about the suspension.

If a head coach is ejected from a game due to unsportsmanlike conduct, one of the assistant coaches must take over as head coach. In the event no other coach named on the official team roster is available to take over as head coach, the game will be terminated by the referee.

Yelling of any type, by any player is to be considered unsportsmanlike conduct and shall be treated as such.

SPONSORS

Teams in local leagues may be sponsored by those organizations or businesses whose activities or products are not detrimental to the welfare of the communities' youth. The sponsor's fee shall be payable to the local team(s). If the sponsor wishes, he/she may have the name of his/her business printed on the team's uniforms and the team shall be called by that name for the season. A sponsor may coach a team. The sponsor is not allowed to hire a manager or coach of the team he/she is sponsoring.

PROTESTS

The only legal protest is one which involved violations of playing rules. SRPD will not allow protests on a judgment call. The protesting coach shall submit a written report detailing the protest to the SRPD within 48 hours after the completion of the match. A \$25.00 protest fee must accompany the protest for it to be considered. If the protest is denied the fee will not be refunded. If the protest is upheld the protest fee will be refunded. The Executive Director will submit the protest to three (3) officials employed by the SRPD who did not officiate the match. The decision made regarding the protest will be a vote to uphold or deny the protest. Their decision is final. No appeal may be made.

HARASSMENT OF THE GOALKEEPER

When the goal keeper has taken possession, within his/her penalty are (i.e. has one hand on the

ball), he/she must be permitted to make his/her play. It is mandatory that the defensive team give the goalie 10 yards. Anyone disregarding these rules will be charged with unsportsmanlike conduct & subject to the penalty of such.

INCLEMENT WEATHER/ MAKEUP POLICY

In case of inclement weather the SRPD may cancel games from their office by 4:00 PM on the Friday before the Saturday games or Saturday mornings 1 hour & 15 minutes prior to the beginning of the first game of the day. To receive SRPD cancellations directly to your phone/email please visit www.rainedout.com and signup with the instructions below.

Signing up for rainedout.com

1. In the search bar type City of Statesville Recreation and Parks and click search.
2. Click the link to in the green box under preferred results.
3. Type in your phone number or email address that you want a message sent to.
4. Check agree to terms and service.
5. Click Start Signup
6. You will receive a validation code to selected text/email.
7. Enter validation code and click validate code.
8. You are subscribed and will receive a message the next time one goes out.

Games stopped prior to the end of the first half will be rescheduled. If a game is stopped at half-time or during the second half it will be considered a full game and will not be rescheduled. Games will only be cancelled & rescheduled by SRPD in case of inclement weather. Cancellations made by coaches and coordinators will not be made up and result in a forfeiture.

SUBSTITUTIONS

Players may be substituted (1) after a score, (2) between quarters or at half time, (3) their throw in or if other team subs during their throw in, (4) when a yellow card is issued and (5) for an injured player (6) goal kicks. Substitutions must be made at the mid field line.

TIE GAMES

If at the end of the regular game time the game score is tied, the official score will remain a tie. There will be no shootouts or overtime play in regular season play.

Chart

<u>Month</u>	<u>Year</u>
January	2008
February	2008
March	2008
April	2008
May	2008
June	2008
July	2008
August	2008
September	2008
October	2008
November	2008
December	2008
January	2009
February	2009
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December	2012

<u>Month</u>	<u>Year</u>
January	2013
February	2013
March	2013
April	2013
May	2013
June	2013
July	2013
August	2013
September	2013
October	2013
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September	2017
October	2017
November	2017
December	2017



APPENDIX B: Code of Conduct for Athletic Events

- I. SRPD supports youth sports activities that are governed by a strong sense of individual and team sportsmanship. Opponents are to be treated with respect, regardless of their level of skill, race, creed, sex or national origin. The rules of the game are to be followed. Violent and/or dangerous conduct will not tolerated by any coaches, players or spectators.
- II. The following represents conduct that will **NOT** be permitted:
1. Vulgarity by coaches, players or spectators directed toward anyone.
 2. Harassment of referees, coaches or players by anyone.
 3. Debasement of referees, coaches or players by anyone.
 4. Physical violence or threat of violence directed toward anyone or encouraged by anyone.
 5. When a player, coach, manager, spectator or club official assaults a referee or anyone when such assault amounts to physical violence, such assault shall suspend the offender automatically for a period of 1 year from the time of the assault.
 6. The use of tobacco in any form by players or coaches in the playing area.
 7. Arguing with an official on a judgment call.
 8. Entrance onto the field of play without permission from the official in charge.
 9. The possession of drugs, alcohol or anyone under the influence of drugs or alcohol.
 10. Players, coaches, spectators and league officials are prohibited from approaching a game official in an unsportsmanlike manner before, during or after a game.
 11. Participation in a fight.
 12. Assault of referees, coaches, league officials, players, spectators.

Non-compliance with these rules will mean suspension from coaching, officiating, attending game for the season or for one year depending on the nature of the occurrence.

III. Support of the Officials

SRPD has taken action in support of good conduct and sportsmanship. The referees or other game or league officials are expected to use their authority to maintain acceptable conduct on the field as well as off the field during any sports function.

IV. Coach, Official and Spectator Relationship

Coaches cannot continuously attend to the spectators, but they are ultimately responsible for their team's part of the spectators. If a spectator engages in such conduct that the referee considers corrective action necessary, the referee will explain the situation to one or both coaches, as necessary. When a referee or league official speaks to a coach, it immediately becomes the coach's responsibility to correct the situation. If the coach does not or cannot correct the situation, the game may be terminated.

V. Promoting Good Conduct

1. **The Coach** - The behavior of the coach is the most important guide for player and spectator behavior. The coach can exert strong player and spectator control by the example he/she sets and by a few words of caution directed to the appropriate place when necessary. Any coach on the field before, during or after his/her game, whether or not his/her team is playing, will refrain from calling opposing players, coaches or officials by name or title or using

language threatening in nature, either physically or mentally. Penalty shall be immediate removal from the field and possible suspension for one or more games depending on the nature of the occurrence.

2. **Movement of Coaches** - No coach is permitted in the opposing "team area" during games. Coaches must remain in designated half of field and shall be permitted to coach his/her team only. A coach that has been asked to leave the premises or has been ejected from a game must leave the ball field. He/she may not go to the stands or parking lot. Ejection from any game will carry a suspension from the next week's practices and the next game. If a coach is ejected and no assistant coach is available, as named on the official roster, the game will be terminated. Coaches not leaving the site, after ejection, may be arrested for trespassing and suspended for 1 year from the date of infraction.
3. **Location of Spectators** - Spectators should remain in the area designated for spectators. Prohibited locations for spectators are the same as for coaches above. Spectators disrupting the spirit of the game may be asked by a league official or referee to return to seating or leave the area depending upon the nature of the disturbance. Spectators not leaving the premises as asked may be arrested for trespassing and banned from attending any SRPD sports activities for one year from the date of infraction.
4. **Location of Teams** - Teams should locate themselves in designated areas. No players should leave the team area without permission during a game. No player or coach shall wander into the opposing "team area." Spectators should remain in the designated seating area and not be near the team area.

- VI. **Violent or Rowdy Behavior** - Violent play, rowdy behavior, physical or verbal assaults and similar behavior will not be condoned and will be dealt with accordingly. Suspensions, periods of probation or team dissolution may result from prohibited conduct. Any member of any team in the SRPD sports program can be penalized for unsportsmanlike behavior. This includes coach, player, official, elected official, spectators, referee or any member of the Board of Directors.

City of Statesville Recreation and Parks Department (SRPD)

APPENDIX C: COMMUNICABLE DISEASE PROCEDURES

While risk of one athlete infecting another with HIV/AIDS during competition is close to non-existent, there is a remote risk that other blood borne infectious diseases can be transmitted. For example, Hepatitis B can be present in blood as well as in other body fluids. Procedures for reducing the potential for transmission of these infectious agents should include, but not be limited to, the following:

1. The bleeding must be stopped, the open wound covered and if there is an excessive amount of blood on the uniform it must be changed before the athlete may participate.
2. Routine use of gloves or other precautions to prevent skin and mucous-membrane exposure when contact with blood or other body fluids is anticipated.
3. Immediately wash hands and other skin surfaces if contaminated (in contact) with blood or other body fluids. Wash hands immediately after removing gloves.
4. Clean all blood contaminated surfaces and equipment with a solution made from a proper dilution of household bleach (CDC recommends 1-100) or other disinfectants before competition resumes.
5. Practice proper disposal procedures to prevent injuries caused by needles, scalpels and other sharp instruments or devices.
6. Although saliva has not been implicated in HIV transmission, to minimize the need for emergency mouth-to-mouth resuscitation, mouthpieces, resuscitation bags, or other ventilation devices should be available for use.
7. Athletic trainers/coaches with bleeding or oozing skin conditions should refrain from all direct athletic care until the condition resolves.
8. Contaminated towels should be properly disposed of/disinfected.
9. Follow acceptable guidelines in the immediate control of bleeding and when handling bloody dressings, mouth guards and other articles containing body fluids.

*Referees will enforce rule #1. No player will be permitted to play with open or bleeding wound. SRPD suggests that you follow all the guidelines.

City of Statesville Recreation and Parks Department (SRPD)

APPENDIX D: SIMPLE DRAFT - PLAYER DISTRIBUTION GUIDELINES

Purpose: To insure fair treatment of each player in team placement and to allow the yearly movement necessary to create team parity.

- A. The following method of player distribution and placement shall be used by each organization fielding more than one (1) team in any age group.
1. All registration forms in each age group must be placed face up in an open setting with head coaches, or a team representative present.
 2. Each coach shall draw a number to indicate sequence of choice.
 3. Head coach's children/or child may be drawn first and "protected." Coaches may draw until each team representative has the same number of "protected" children as the coach with the most children.

- A. This procedure shall be done each fall. Players are entitled to remain with the same coach for two (2) years (fall and spring). Requests to specific teams shall not be honored.
- B. Absolutely no player shall be "grand fathered".
 - C. Basic guidelines for player distribution should be followed by organizations participating. Other decisions may be made on an individual basis as long as each player is treated fairly.

Situations that may arise:

1. Coaches with no children or coaches that don't wish to coach their child: may draw in the face-up draft to even up "protected" players.
2. Not enough coaches: have a team representative or another coach available.
3. Late registrations shall be assigned or distributed in the same method as draft guidelines.
4. Age groupings may be divided into single birth years to insure a more even draft if desired.